Otherworld: Omens Of Summer Collector's Edition Download]



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## **About This Game**

Join Fiona, a young girl born with magic, as she stops dark creatures in this hidden-object puzzle adventure. There is a magical world hidden beneath our own -- and only you can see it! Can you stop the Shade and his minions from casting our world into darkness?

With the help of Ms. Thomas, Fiona's schoolteacher, find magical artifacts that will stop the Shade for good. Solve tricky puzzles and explore fantastic landscapes. Choose your own path and decide which location to visit first. Test your wits in a battle between good and evil in Otherworld: Omens of Summer.

This is a special Collector's Edition release full of exclusive extras you won't find in the standard version. The Collector's Edition includes:

Bonus gameplay Replayable mini-games Challenging achievements Smart strategy guide Wallpaper and concept art

Title: Otherworld: Omens of Summer Collector's Edition

Genre: Adventure, Casual

Developer:

Boomzap Entertainment

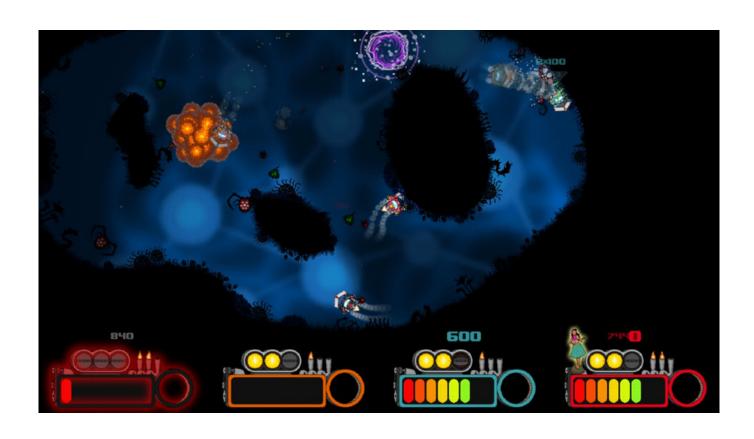
Publisher: Big Fish Games Franchise: Otherworld

Release Date: 6 Feb, 2017

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English







Without question, the must have for any Lacrosse fan. It is a great game even if your not into Lacrosse can appreciate. Unbelievably detailed graphics that capture the entire experience. This is a very lazy lazy money soaking release from RSC DTG. They have done very little to address the issues with the original IHH model. A few new textures, getting rid of the waving fireman and aligning even worse generic sounds to it then the IHH original including the addition of the very irritating constant high pitch blowing off the safety valve.

The 9f is a iconic loco and deserves a better uninterested shabby re release then this, as for DTG customers, this just shows how much respect we are actually afforded by the company, "release any ole Sh\*te for the weekend" attitude is very much evident here. No doubt Steam sounds supreme will have to come to the rescue with new decent sound set which might be the saving grace if you have purchased this already. If you haven't, even at a heavy discount it's very disappointing lazy release. Avoid.. Game is still early access, but support devs like Jonas.

I encountered a bug in the game yesterday. Messaged on the discussion board to let the dev know, dev asked if I could send through the save file. Did this too. Dev not only patches the bug SAME DAY, but sends me back my save file, with the bug fixed, so I could continue my game.

The game is still a work in progress, but it's enjoyable today, and it's in great hands.. Very Short Campaign, Great Game play. Adds a new Unique feature to Dog fighting called Sliding. the best way to describe it would be a 360 degree turret ability with all guns and missles. It integrates almost seemlessly with the navigation controls so you are able to pilot and shoot with it. The AI Elites can be a handful without sliding so if your having trouble learn to use it. That said however the AI has a serious flaw with close proximity to solid objects, if you lure them into a dogfight at very close range to a large ship they may crash into it killing themselves. I was able to do this twice, once by accident the second time on purpose  $^-$ .

Overall, a very thought out and well made space combat sim. The story and campaing however due to it being much to short was a dissapointment.. #GrowTheGame

If you are a Lax player, remember that phrase no matter what, support your community and help us grow this beautiful game...

Now, my game review:

## **UPSIDE**:

- -Let's remember this game was developed through fan support and donations, this shows how important community support is.
- -Graphics are very neat and awesome.
- -Controls are very responsive (just gamepad, keyboard is a lot more difficult to manage)
- -"Create your player" is simply AMAZING, never had the chance like this before to create a player with SUCH HIGH AMOUNT OF DETAIL!!!

## Downside:

- -You have to have a base knowledge of lacrosse to understand how the game grows, if not you'll get fouls and box calls each second
- -Lacks a tutorial, this is definitely necessary for the next game developed.
- -Controls are not intuitive so you have to get used to them after a while.
- -Goalkeepers suck, I know LAX is a very fast game, but really this guys suck at it (lol).
- -No official teams, not bad though, teams are comparable to the real ones.
- -Camera angles for gameplay are extremely bad, specially when playing with your self-created superstar.

Remember! #GrowTheGame. Pretty short game, but does do the job.

It was fun to play, for doing some boss battles what will take time to finish, as there was 4 bosses to beat.

The Hardcore one is kinda challenging, when you can't die, then goes back to the start.

But it was fun, and cost for this is still fine, i liked it <3. Crash the game first 2 minute, would not let me cast. Boat un controllable All around BAD time. Will un install now.

srr but this game will be too expensiveat price even if this will be f2p

(i rambursed this game and i purchased it with 1 euro). Looks simple, but it is ultimately a bit complex. Still, I'd recommend this game for nostalgic JRPG players or people who just want to sit back, relax, and play a game thats placid, especially with the audio track.. I really enjoyed this game. I would recommend it to anyone that likes the challenge of overcoming an obstacle... anyone that is a fan of the dark souls games would have fun with this one.

At 5 dollars it is at least worth the try for the music alone.

. pretty gud fighting 2D fighting game i must say my favorite Character is Kokonoe. Messages of hope like the one in this game make me cry harder than any negative game that I play.

This game is truly sweet and it made me cry a lot. I love it.. Turn based strategy with rock, paper, scissors type units. There are 3 scenarios total, a skirmish mode, and it has multiplayer. The story is poorly written, and the writers didn't bother to even bother to spellcheck "thier" work.

The AI is very terrible in both the scenarios and the skirmish mode. Game is very easy on skirmish mode and at least the first 2 out of 3 scenarios (didn't bother to play the last one).

The steam trading cards did drop very quickly. If you have a friend willing to play this as well, it would probably be an easy game to 100% achievements on. I haven't tried the multiplayer, but the multiplayer achievements didn't look tough.. This one was an unexpectedly cool iteration in the Secret Files saga! Having played the first three, starring Nina (and Max) I got bored (and frustrated) easily with the over-the-top plot elements and nonsensical puzzles.

Now, Sam was likewise irritating in her appearance in the second game (Secret Files: Puritas Cordis) and I was oh-so-dreadful before starting a game starring solely her. And it was, indeed, a rocky start with some cringy lines that sounded a bit pseudofeminist, and a few utterly vain remarks about blondes and whatnot, but the introductory puzzle made, curiously, so much sense!

I must admit I was skeptical, I thought it was a random coincidence. But surprisingly the game continued on that note. The plot seemed well thought of, the puzzle solutions were logical and Sam was quite likeable. Technically the game is quite alright, with highly detailed scenes, and running smoothly throughout.

But why is it just 2 hours long?! Right when the story was getting interesting, the game ended. Real bummer! It could have been near exceptional but now it's just a very good afternoon delight! :D

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