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## Mana Spark Portable



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## About This Game

### Features:

- **COMPLETELY SKILL-BASED COMBAT:** Each enemy has its own set of skills, behaviors and collaborations. Learn their patterns and discover their weakness before they lay their hands on you.
- **EXCITING PROGRESSION:** Be responsible for rebuilding and maintaining your guild's village. Meet new characters, choose your traps, your weapons and keep track of your discoveries and unlocked content.
- **HANDCRAFTED & PROCEDURAL GENERATION:** Designed to make each new run a completely new experience. Each room is handcrafted to get the most out of the combat, but you'll never explore the same dungeon twice.

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Title: Mana Spark  
Genre: Action, Indie, RPG  
Developer:  
BEHEMUTT, Kishimoto Studios  
Publisher:  
BEHEMUTT  
Release Date: 27 Sep, 2018

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English,Russian,French







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mana spark cages. mana spark engine. mana spark wow. mana spark multiplayer. mana spark strategy. mana spark altar. mana spark hltb. aprilia mana spark plugs. mana spark try your luck. mana spark all characters. mana spark how long to beat. mana spark switch gameplay. mana spark guide. mana spark gamefaqs. mana spark ps4. mana spark switch. mana spark review reddit. mana spark warrior unlock. mana spark review ign. mana spark switch review. mana spark camp. mana spark patch. mana spark game. mana spark switch patch. mana spark help. mana spark gameplay switch. mana spark binding. mana spark requisitos. mana spark wiki. mana spark full. mana spark astuce. mana spark botania. mana spark pc. mana spark how long. mana spark back to encampment. mana spark update. mana spark ign. mana spark tips and tricks. mana spark vsetop. mana spark pc gameplay. mana spark analisis. mana spark bosses. mana spark books. mana spark test. mana spark nintendo switch. mana spark coop. mana spark final boss. mana spark download free. mana spark card bonus. descargar mana spark español. mana spark demo. mana spark cheats. mana spark cheat engine. mana spark time to beat. mana spark xbox. mana spark sacrifice room. mana spark unlockables. mana spark free. mana spark first boss. mana spark minecraft. bhau mana samrat dj spark song download. mana spark game review. mana spark upgrades. mana spark recensione. mana spark nintendo switch review. mana spark switch bug. mana spark trainer. mana spark gameplay. bhau mana samrat dj spark mp3 download. mana spark mega

I am a big fan of roguelikes, and Mana Spark is an excellent one.

The gameplay is challenging but rewarding. There are lots of upgrades and builds to mess with. Only 3 Classes, but they all play quite differently. I've already beaten the game but continue to play over and over anyway. This is the only game that I've really wanted to 100% in a long time.

Great Game, totally worth the cost.. A lot of promise, but a lot of problems.

- There are a lot of shield enemies, and they tend to be bulletpongy(or 'pincushiony' as it were).
- Enemies can move unpredictably at times.
- The item variety is not that great. The system for meta progression is a bit dumb.
- The second boss is LITERALLY the dumbest boss fight I've ever seen.
- Some enemies feel really cheap, if you don't have the correct items to face them, or happen to be in a room where they're easier to face.
- Aiming is iffy when you have to aim at a certain part of an enemy.

Though I will say; the core movement, dodging and firing has a good feel. And I really like the system for improvements you can get at the camp where you can improve an item, improve an aspect of your character and weaken one enemy type.. oh man this was fun but so anticlimactic that I'm not sure my 13 hours was worth it. Progression was challenging and fun... but after beating the first boss 200 times and the second boss 100 times, I only had to kill the third boss once to know the game was over..... damn 3 bosses that's it? I initially played this on gamejolt, and had high hopes. Really great gameplay and execution. Too little content and boring ending.

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**Dev Log # 7 22th March:**

Hi all!

Based on the feedback we collected from the previous Alpha Test. We adjust the whole fight and growth Number to offer a better game experience. And we are about to have a Beta Test in the next few weeks!

Here are some changes in the new version!

1. Adjust the skills of Artifacts. Different Artifact now has different Awaken skill.
2. Adjust the Talent-upgrade System. Talent-upgrade chances now will be automatically saved for players to upgrade talent several times in a row. And player will get reminded if they still have talent upgrade chances.
3. Add level-up/star-up/swap mechanism to the mercenary system.
4. Add 14 new mercenaries: Beck/Arnold/Lester/Afra/Daniel/Noel/Eli Eck/Quaker/Charlie/Lloyd/Norma/Shirley/Burke/Griffin
5. Add Equipment Craft and Forge mechanism
6. Adjust the Tavern System
7. Add a new gameplay: Tower of Time
8. Add a new system: Guided Task
9. Add a new system: Endless Clicker
10. Add a new system: Time Reversal Task
11. Add a new system: Dungeon
12. Adjust the encounter matchmaking mechanism: The matched enemy has similar Current Power with the player.
13. Optimize the Lucky Draw system. Increase the drop rate of rare materials.
14. Adjust the Dungeon matchmaking mechanism. Players could gain more rewards.
15. Add refresh mechanism to the Daily Task system. Adjust tasks and rewards.
16. Add Next Unlock mechanism to the guide system.
17. Optimize in-game shops. Add a Souvenir shop.
18. Adjust the Endless Clicker task mechanism. Now completing tasks won't drop Avatars
19. Add Achievement Wall to the Achievement System. Adjust tasks and rewards. Player can get Avatars by collecting badges.
20. Adjust matchmaking rules and rewards of Speeding Run.

For more info about the Beta Test, follow us on FB: <https://www.facebook.com/endlessworld.en/>

**. Osiris: New Dawn Endless World Free Demo Test Ends:**

Dear Warriors:

EW's Free Demo test ends at 2019/5/14 0:00am (LA)/3:00am (Washington) / 8:00am (London) / 10:00am Moscow/3:00pm (Beijing).

ALL DATA WILL BE WIPED BY THEN.

Thanks for your feedback and see you soon in Early Access.

👉👉👉👉👉👉

PS: Remember to add Endless World to your wishlist. 😊

Follow us on Facebook: <https://www.facebook.com/endlessworld.en>

Join us on Discord: <https://discord.gg/AbSFzm3>. **Free Demo Test Ends:**

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Dear Warriors:

EW's Free Demo test ends at 2019/5/14 0:00am (LA)/3:00am (Washington) / 8:00am (London) / 10:00am Moscow/3:00pm (Beijing).

ALL DATA WILL BE WIPED BY THEN.

Thanks for your feedback. With your help, we can make Endless World a better game!

SEE YOU SOON in Early Access.

👉👉👉👉 **EW's Free Demo Build is now downloadable!!!:**

Dear Warriors!

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EW's Free Demo is NOW DOWNLOADABLE on Steam

Server opens at 2019/5/5 5:00am (LA)/ 8:00am (Washington) / 1:00pm (London) / 3:00pm Moscow/8:00pm (Beijing)

We welcome you to experience the game in advance and you can leave any feedback here or on our Discord channel or on our Facebook:

Discord <https://discord.gg/AbSFzm3>

Facebook <https://www.facebook.com/endlessworld.en>

Hope you all have a great time and see you in the Endless World.. **Dev log #3 13th Sep:**

**Game Scene:**

-Add an oriental scene

We've got feedbacks from communities that suggested us to add an oriental scene to Endless World. So here it is on Artwork~please check it!

We truly value the feedback from you players so feel free to tell us what you think of Endless World. That helps a lot!. **Endless World's Free Demo will be downloadable on 5th May:**

Dear Warriors

**Endless World's Free Demo will be downloadable on Steam on 5th May.**

You can add the game to your wishlist in advance.

Server opens at 2019/5/5 5:00am (LA)/ 8:00am (Washington) / 1:00pm (London) / 3:00pm Moscow/8:00pm (Beijing)

Please note: ALL DATA WILL BE WIPED BY THE END OF THIS 10 DAYS TEST.

This final version is different from the Alpha version in many ways. Please read up on our Dev Log # 7 22nd March to learn more about the Free Demo Build.

We welcome you to experience the game in advance and you can leave any feedback on our Facebook Page:

<https://www.facebook.com/endlessworld.en>

Hope you all have a great time and see you in the Endless World.. **Dev log #4 20th Sep:**

Dev log #4 20th Sep

Add a new Treasure Instance

- beat monsters can get extra gold
- All trees are Money trees in this map
- More buried gold

The map art set has been uploaded to Artwork. Check it out~

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